

CITY OF ARCHIE
BOARD OF ALDERMEN

Notice is hereby given that the Board of Aldermen of the City of Archie, Missouri, will conduct its regular monthly meeting at 7:30 p.m. on Tuesday, July 9th, 2024, at Archie City Hall, 204 S. Main, in Archie, Missouri. The tentative agenda of this meeting is as follows:

1. CALL TO ORDER
2. PLEDGE OF ALLEGIANCE
3. APPROVAL OF MINUTES
 - A. June minutes
4. APPROVAL OF BILLS
5. PUBLIC COMMENTS
6. DEPARTMENT REPORTS (May be submitted in writing)
7. ELECTED OFFICIAL'S REPORTS
 - A. Mayor Whiteside
 - B. Alderman Houchen
 - C. Alderman Sallee
 - D. Alderman Shoopman
 - E. Alderman Matter
8. NEW BUSINESS
 - A. Bill No. 364: An Ordinance Prescribing Basic Rates for Water Service for the Waterworks of the City of Archie, Missouri
 - B. Bill No. 365: An Ordinance Prescribing Basic Sewer Rates for the Sewer System of the City of Archie, Missouri
 - C. Bill No. 366: An Ordinance of the City of Archie, Missouri, Amending Ordinance No. 242, Section VII.2.E & Section VII.2.F, Zoning Regulations (Width of lots and Lot area per family)
 - D. PP-2024-3: Preliminary Plat of The Reserve at Meadowbrook, Lots 1-12, located between S. Truman and S. Wilson Streets
 - E. Bill 367: An Ordinance Establishing Rules and Regulations for the Operation and the Use of Public and Private Sewers and Drains, Private Sewage Disposal, the Installation and Connection of Building Sewers, and the Discharge of Waters and Wastes into the Public Sewer System: and Providing Penalties for Violation Thereof; in the City of Archie, County of Cass, State of Missouri
9. DISCUSSION
 - A. Safe Streets for All Grant
10. EXECUTIVE SESSION: The Board of Aldermen may vote to go into a closed meeting for the purposes of discussing the following:
 - A. COMMUNICATIONS WITH ITS ATTORNEY RELATED TO LEGAL MATTERS (610.021 (1) RSMo).
 - B. COMMUNICATIONS WITH ATTORNEY RELATED TO REAL ESTATE (610.021 (2) RSMo).
 - C. HIRING, FIRING, DISCIPLINING, OR PROMOTING EMPLOYEES (610.021 (3) RSMo).
11. ADJOURNMENT

Kristen Morrow
City Clerk